Fast Fourier transform

A fast Fourier transform (FFT) is an efficient algorithm to compute the discrete Fourier transform (DFT).

For a set of complex numbers x_n , n = 0, ..., N-1, the DFT is defined as a set of complex numbers c_k ,

$$c_k = \sum_{n=0}^{N-1} x_n e^{-2\pi i \frac{nk}{N}}, k = 0, \dots, N-1.$$
 (1)

The inverse DFT is given by

$$x_n = \frac{1}{N} \sum_{k=0}^{N-1} c_k e^{+2\pi i \frac{nk}{N}} . {2}$$

These transformations can be viewed as expansion of the vector x_n in terms of the orthogonal basis of vectors $e^{2\pi i \frac{kn}{N}}$,

$$\sum_{n=0}^{N-1} \left(e^{2\pi i \frac{kn}{N}} \right) \left(e^{-2\pi i \frac{k'n}{N}} \right) = N \delta_{kk'} \tag{3}$$

The DFT represent the amplitude and phase of the different sinusoidal components in the input data x_n .

The DFT is widely used in different fields, like spectral analysis, data compression, solution of partial differential equations and others.

Cooley-Tukey algorithm

In its simplest incarnation this algorithm re-expresses the DFT of size N=2M in terms of two DFTs of size M,

$$c_{k} = \sum_{n=0}^{N-1} x_{n} e^{-2\pi i \frac{nk}{N}}$$

$$= \sum_{m=0}^{M-1} x_{2m} e^{-2\pi i \frac{mk}{M}} + e^{-2\pi i \frac{k}{N}} \sum_{m=0}^{M-1} x_{2m+1} e^{-2\pi i \frac{mk}{M}}$$

$$= \begin{cases} c_{k}^{(\text{even})} + e^{-2\pi i \frac{k}{N}} c_{k}^{(\text{odd})} & , k < M \\ c_{k-M}^{(\text{even})} - e^{-2\pi i \frac{k-M}{N}} c_{k-M}^{(\text{odd})} & , k \ge M \end{cases},$$

$$(4)$$

where $c^{\text{(even)}}$ and $c^{\text{(odd)}}$ are the DFTs of the even- and odd-numbered sub-sets of x.

This re-expression of a size-N DFT as two size- $\frac{N}{2}$ DFTs is sometimes called the Danielson-Lanczos lemma. The exponents $e^{-2\pi i \frac{k}{N}}$ are called *twiddle factors*.

The operation count by application of the lemma is reduced from the original N^2 down to $2(N/2)^2 + N/2 = N^2/2 + N/2 < N^2$.

For $N=2^p$ Danielson-Lanczos lemma can be applied recursively until the data sets are reduced to one datum each. The number of operations is then reduced to $O(N \ln N)$ compared to the original $O(N^2)$. The established library FFT routines, like FFTW and GSL, further reduce the operation count (by a constant factor) using advanced programming techniques like precomputing the twiddle factors, effective memory management and others.

Multidimensional DFT

For example, a two-dimensional set of data $x_{n_1n_2}$, $n_1 = 1 \dots N_1$, $n_2 = 1 \dots N_2$ has the discrete Fourier transform

$$c_{k_1k_2} = \sum_{n_1=0}^{N_1-1} \sum_{n_2=0}^{N_2-1} x_{n_1n_2} e^{-2\pi i \frac{n_1k_1}{N_1}} e^{-2\pi i \frac{n_2k_2}{N_2}}.$$
 (5)

C implementation

```
\#include < complex.h >
#include<math.h>
#include<stdlib.h>
#define PI 3.14159265358979323846264338327950288
void dft (int N, complex* x, complex* c, int sign){
  complex w = \exp(\operatorname{sign} *2*\operatorname{PI}*I/N);
  for(int k=0;k< N;k++){
    complex sum=0; for(int n=0;n<N;n++) sum+=x[n]*cpow(w,n*k);
    c[k]=sum/sqrt(N);}
}//end dft
void fft (int N, complex* x, complex* c, int sign){
  if (N%2==0){
    complex w = \exp(\operatorname{sign} *2*\operatorname{PI}*I/N);
    int M=N/2;
    complex*xo = (complex*) malloc(M*sizeof(complex));
    complex *co = (complex *) malloc (M* size of (complex));
    complex *xe = (complex *) malloc (M* size of (complex));
    complex * ce = (complex *) malloc (M* size of (complex));
    for (int m=0; m \le M; m++) \{ xo[m] = x[2*m+1]; xe[m] = x[2*m]; \}
    free(xo); free(co); free(xe); free(ce);
  else dft(N,x,c,sign);
}//end fft
```